

Sofia Sheikh

*Choosing a Maximum Drift Rate in a  
SETI Search: Astrophysical Considerations*

1  
00:00:00,240 --> 00:00:10,839

[Music]

2  
00:00:16,970 --> 00:00:14,749

hi everyone my name is Sophia and I am a

3  
00:00:20,660 --> 00:00:16,980

third year grad student at Penn State

4  
00:00:23,960 --> 00:00:20,670

and astronomy in astrobiology and I am

5  
00:00:26,900 --> 00:00:23,970

doing my PhD in say which is search for

6  
00:00:30,620 --> 00:00:26,910

extraterrestrial intelligence and this

7  
00:00:32,930 --> 00:00:30,630

is a pretty uncommon choice SETI has

8  
00:00:35,150 --> 00:00:32,940

often had kind of the perception of

9  
00:00:38,739 --> 00:00:35,160

being kind of kooky fringe out of the

10  
00:00:41,450 --> 00:00:38,749

mainstream and it doesn't actually get

11  
00:00:44,810 --> 00:00:41,460

almost any government funding so it's a

12  
00:00:46,459 --> 00:00:44,820

difficult discipline to do a PhD in but

13  
00:00:48,439 --> 00:00:46,469

I think it's very important and we're

14

00:00:50,509 --> 00:00:48,449

sort of experiencing resurgence now and

15

00:00:52,880 --> 00:00:50,519

interest in the search for techno

16

00:00:54,559 --> 00:00:52,890

signatures which is this kind of new

17

00:00:56,959 --> 00:00:54,569

brand that talks about the same thing

18

00:00:59,630 --> 00:00:56,969

and so before I started I wanted to give

19

00:01:02,869 --> 00:00:59,640

a little bit of background on why I

20

00:01:05,870 --> 00:01:02,879

think study is a fruitful contribution

21

00:01:10,250 --> 00:01:05,880

to the field of astrobiology and why I

22

00:01:12,980 --> 00:01:10,260

personally have chosen to do it so for

23

00:01:15,170 --> 00:01:12,990

me there are two reasons that techno

24

00:01:17,720 --> 00:01:15,180

signatures tie very well into bio

25

00:01:19,640 --> 00:01:17,730

signatures one of these is that techno

26  
00:01:22,250 --> 00:01:19,650  
signatures could be more detectable than

27  
00:01:25,700 --> 00:01:22,260  
bio signatures if we're looking for life

28  
00:01:27,290 --> 00:01:25,710  
elsewhere in the universe it might be

29  
00:01:29,180 --> 00:01:27,300  
that we can find more detectable

30  
00:01:30,770 --> 00:01:29,190  
signatures by looking for something that

31  
00:01:33,830 --> 00:01:30,780  
intelligent or technological life is

32  
00:01:36,830 --> 00:01:33,840  
doing them by trying to maximize the

33  
00:01:38,870 --> 00:01:36,840  
signal-to-noise with instruments such as

34  
00:01:41,300 --> 00:01:38,880  
levar looking for say atmospheric bio

35  
00:01:43,550 --> 00:01:41,310  
signatures and another nice thing about

36  
00:01:47,290 --> 00:01:43,560  
techno signatures is in a lot of cases

37  
00:01:49,070 --> 00:01:47,300  
they have fewer natural confounders so

38  
00:01:52,190 --> 00:01:49,080

specifically what I do is radio

39

00:01:54,020 --> 00:01:52,200

astronomy so if you see a very very

40

00:01:56,210 --> 00:01:54,030

narrow band radio signal coming from

41

00:01:58,520 --> 00:01:56,220

somewhere in the galaxy boom you've done

42

00:02:00,470 --> 00:01:58,530

it there's no natural Astrophysical

43

00:02:02,300 --> 00:02:00,480

phenomenon that we know of that could

44

00:02:03,820 --> 00:02:02,310

produce such a signal it has to be

45

00:02:08,109 --> 00:02:03,830

produced by some sort of synthetic

46

00:02:10,789 --> 00:02:08,119

synthesizer from a another intelligence

47

00:02:12,870 --> 00:02:10,799

whereas you have a lot of problems with

48

00:02:15,390 --> 00:02:12,880

a possible abiotic confounders

49

00:02:20,130 --> 00:02:15,400

or astrobiological systems atmospheres

50

00:02:23,430 --> 00:02:20,140

and that sort of thing so and I guess as

51  
00:02:25,640 --> 00:02:23,440  
a photo point i I see bio signatures and

52  
00:02:27,870 --> 00:02:25,650  
techno signatures is sort of a continuum

53  
00:02:30,600 --> 00:02:27,880  
we're talking a lot about say

54  
00:02:32,970 --> 00:02:30,610  
atmospheric bio signatures now if you

55  
00:02:35,190 --> 00:02:32,980  
don't see oxygen but you see a huge

56  
00:02:37,080 --> 00:02:35,200  
amount of chlorofluorocarbons or

57  
00:02:38,340 --> 00:02:37,090  
something like that suddenly your bio

58  
00:02:40,170 --> 00:02:38,350  
signature techno signature your line

59  
00:02:41,730 --> 00:02:40,180  
gets a little bit messy and so I think

60  
00:02:44,000 --> 00:02:41,740  
this is a really good time for the

61  
00:02:45,660 --> 00:02:44,010  
resurgence of this field and

62  
00:02:47,640 --> 00:02:45,670  
specifically what I'm going to be

63  
00:02:49,650 --> 00:02:47,650

talking about is kind of the more

64

00:02:51,960 --> 00:02:49,660

traditional setting where we're looking

65

00:02:54,780 --> 00:02:51,970

for these radio signatures coming from

66

00:02:58,230 --> 00:02:54,790

somewhere else in the galaxy so with

67

00:02:59,970 --> 00:02:58,240

that background I'm going to start with

68

00:03:01,470 --> 00:02:59,980

my acknowledgments because science is a

69

00:03:04,020 --> 00:03:01,480

human endeavor and I could not have done

70

00:03:05,790 --> 00:03:04,030

this project without these humans Jason

71

00:03:08,400 --> 00:03:05,800

right my advisor at Penn State and

72

00:03:10,200 --> 00:03:08,410

Emilio Enriquez and Andrew Semien who

73

00:03:12,030 --> 00:03:10,210

are both part of the breakthrough listen

74

00:03:15,300 --> 00:03:12,040

initiative at the Berkeley City Research

75

00:03:18,270 --> 00:03:15,310

Center and this work that I'm presenting

76

00:03:21,140 --> 00:03:18,280

is currently in review and so hopefully

77

00:03:25,230 --> 00:03:21,150

will be published in say a month or so

78

00:03:28,200 --> 00:03:25,240

so I'm actually here going to show an

79

00:03:31,230 --> 00:03:28,210

edited version of a figure you saw a

80

00:03:33,030 --> 00:03:31,240

couple talks ago to point out but when

81

00:03:34,140 --> 00:03:33,040

we're looking for signals from radio

82

00:03:36,240 --> 00:03:34,150

transmitters somewhere else in the

83

00:03:39,600 --> 00:03:36,250

galaxy we have to think about how

84

00:03:41,580 --> 00:03:39,610

they're moving relative to us so because

85

00:03:43,470 --> 00:03:41,590

of the Doppler effect a transmitter

86

00:03:45,330 --> 00:03:43,480

that's moving towards us is going to

87

00:03:47,010 --> 00:03:45,340

appear at a higher frequency than it's

88

00:03:48,480 --> 00:03:47,020

actually transmitted I got and if it's

89

00:03:51,570 --> 00:03:48,490

moving away from us it's going to appear

90

00:03:53,580 --> 00:03:51,580

to lower frequency and this is important

91

00:03:55,170 --> 00:03:53,590

because when we think about where life

92

00:03:57,600 --> 00:03:55,180

is going to originate where intelligent

93

00:03:59,210 --> 00:03:57,610

life might be in the galaxy we usually

94

00:04:02,730 --> 00:03:59,220

think about planetary systems and

95

00:04:05,580 --> 00:04:02,740

planetary systems have orbits and they

96

00:04:07,199 --> 00:04:05,590

have bodies that are rotating and so

97

00:04:08,970 --> 00:04:07,209

these orbits and rotations are going to

98

00:04:12,330 --> 00:04:08,980

act movements toward and away from us

99

00:04:14,490 --> 00:04:12,340

and well the nice thing so we don't fit

100

00:04:16,500 --> 00:04:14,500

in SETI as we don't know what frequency

101  
00:04:19,830 --> 00:04:16,510  
this is going to be at inherently so

102  
00:04:21,780 --> 00:04:19,840  
whether it shows up at say 10 gigahertz

103  
00:04:22,879 --> 00:04:21,790  
or 4 gigahertz like we don't know what

104  
00:04:25,070 --> 00:04:22,889  
they're transmitting at

105  
00:04:28,670 --> 00:04:25,080  
so the actual Doppler shift doesn't

106  
00:04:32,119 --> 00:04:28,680  
matter too much but what does matter is

107  
00:04:34,369 --> 00:04:32,129  
if that velocity towards our way from us

108  
00:04:37,010 --> 00:04:34,379  
is changing over time then there's going

109  
00:04:39,260 --> 00:04:37,020  
to be some change in the frequency over

110  
00:04:43,129 --> 00:04:39,270  
time and that actually does matter

111  
00:04:44,839 --> 00:04:43,139  
ah so this here is an exoplanet radial

112  
00:04:47,119 --> 00:04:44,849  
velocity plot actually from one of the

113  
00:04:49,670 --> 00:04:47,129

first exoplanets ever discovered and

114

00:04:51,529 --> 00:04:49,680

what you'll notice is think of this

115

00:04:53,570 --> 00:04:51,539

radial velocity as a frequency so this

116

00:04:55,580 --> 00:04:53,580

is your frequency axis it gets higher in

117

00:04:57,230 --> 00:04:55,590

frequency and then it gets lower in

118

00:05:00,350 --> 00:04:57,240

frequency over time and then it gets

119

00:05:01,610 --> 00:05:00,360

higher in frequency again and like I

120

00:05:03,890 --> 00:05:01,620

said in SETI we don't care what the

121

00:05:05,689 --> 00:05:03,900

actual frequency is but we do care about

122

00:05:08,570 --> 00:05:05,699

how quickly it's changing over time and

123

00:05:10,399 --> 00:05:08,580

that's called the drift rate so I've

124

00:05:12,769 --> 00:05:10,409

highlighted this region here in the

125

00:05:15,110 --> 00:05:12,779

yellow box this part of the radial

126

00:05:17,629 --> 00:05:15,120

velocity curve is where the frequency is

127

00:05:20,480 --> 00:05:17,639

changing the fastest over time so that's

128

00:05:21,800 --> 00:05:20,490

where the relative motion between us and

129

00:05:23,659 --> 00:05:21,810

the transmitter has the biggest effect

130

00:05:28,700 --> 00:05:23,669

on our signal and so that's what I want

131

00:05:31,689 --> 00:05:28,710

to think about so this plot is has a lot

132

00:05:34,459 --> 00:05:31,699

of stuff going on so I'll build it up so

133

00:05:37,159 --> 00:05:34,469

this is actually a plot of some data

134

00:05:39,969 --> 00:05:37,169

from a known extraterrestrial

135

00:05:41,809 --> 00:05:39,979

transmitter which is Voyager

136

00:05:45,499 --> 00:05:41,819

extraterrestrial in the literal sense of

137

00:05:47,689 --> 00:05:45,509

the word and what you're seeing here in

138

00:05:49,640 --> 00:05:47,699

these three panels are waterfall plots

139

00:05:51,279 --> 00:05:49,650

and we use these a lot in radio

140

00:05:55,339 --> 00:05:51,289

astronomy and what they show is

141

00:05:57,829 --> 00:05:55,349

frequency here on the x axis and time on

142

00:06:00,290 --> 00:05:57,839

the y axis and then the color shows you

143

00:06:02,360 --> 00:06:00,300

the intensity so this middle panel is

144

00:06:03,679 --> 00:06:02,370

the carrier wave of a Voyager and what I

145

00:06:05,899 --> 00:06:03,689

want you to get out of this is this is

146

00:06:09,110 --> 00:06:05,909

not a vertical one this line is sloped

147

00:06:10,999 --> 00:06:09,120

so this is the start of the observation

148

00:06:13,459 --> 00:06:11,009

and over time instead of going straight

149

00:06:16,040 --> 00:06:13,469

down staying at the same frequency you

150

00:06:18,140 --> 00:06:16,050

see it changing in frequency and this is

151

00:06:20,390 --> 00:06:18,150

important because luckily this

152

00:06:22,640 --> 00:06:20,400

particular slope is caused by the front

153

00:06:23,990 --> 00:06:22,650

rotation we know the Earth's rotation we

154

00:06:26,659 --> 00:06:24,000

can characterize that we can normalize

155

00:06:30,110 --> 00:06:26,669

it up and if we do that we get this nice

156

00:06:32,149 --> 00:06:30,120

sharp blue peak so yay we detected it at

157

00:06:35,300 --> 00:06:32,159

full signal-to-noise we know voyagers

158

00:06:35,800 --> 00:06:35,310

there that's great if you instead assume

159

00:06:36,730 --> 00:06:35,810

that

160

00:06:38,379 --> 00:06:36,740

it's gonna stay at the same frequency

161

00:06:40,330 --> 00:06:38,389

all the time and you don't account for

162

00:06:42,940 --> 00:06:40,340

the direct rate you get this red line

163

00:06:45,340 --> 00:06:42,950

and you notice suddenly you've lost a

164

00:06:46,629 --> 00:06:45,350

whole bunch of signal-to-noise it might

165

00:06:49,270 --> 00:06:46,639

be hard to tell that something's there

166

00:06:50,980 --> 00:06:49,280

you've lost the structure and so if

167

00:06:52,900 --> 00:06:50,990

you're not checking for all of these

168

00:06:56,440 --> 00:06:52,910

drift rates you might throw the baby out

169

00:06:59,080 --> 00:06:56,450

with the bathwater so how do we deal

170

00:07:00,490 --> 00:06:59,090

with that well like I said we don't know

171

00:07:02,650 --> 00:07:00,500

what frequency the signal is going to

172

00:07:05,230 --> 00:07:02,660

come at and we don't know what it's

173

00:07:06,520 --> 00:07:05,240

strict rates gonna be so the solution is

174

00:07:08,290 --> 00:07:06,530

we have to search all the frequencies

175

00:07:10,600 --> 00:07:08,300

and all the dearth traits in any data we

176  
00:07:14,140 --> 00:07:10,610  
get and if that sounds computationally

177  
00:07:15,280 --> 00:07:14,150  
expensive it is so unfortunately we

178  
00:07:16,780 --> 00:07:15,290  
can't go through all these waterfall

179  
00:07:19,330 --> 00:07:16,790  
plots by eye at this point we're just

180  
00:07:21,520 --> 00:07:19,340  
getting too many so we have to rely on

181  
00:07:23,710 --> 00:07:21,530  
algorithms and those algorithms have

182  
00:07:27,909 --> 00:07:23,720  
computation time and memory constraints

183  
00:07:29,770 --> 00:07:27,919  
so my first question when I ran into

184  
00:07:31,210 --> 00:07:29,780  
this problem was why don't you just

185  
00:07:33,490 --> 00:07:31,220  
search all the directories and the

186  
00:07:34,810 --> 00:07:33,500  
answer is it's just too expensive you

187  
00:07:36,820 --> 00:07:34,820  
don't want to waste time searching drift

188  
00:07:38,140 --> 00:07:36,830

rates but aren't physical at all because

189

00:07:43,469 --> 00:07:38,150

they correspond to accelerations that

190

00:07:50,350 --> 00:07:47,200

basically the algorithms that we use to

191

00:07:52,450 --> 00:07:50,360

go through images and search for sloping

192

00:07:55,150 --> 00:07:52,460

lines searching for these drifting

193

00:07:56,740 --> 00:07:55,160

signals scale order  $n$  if you want to

194

00:08:00,130 --> 00:07:56,750

search twice as many drift rates it's

195

00:08:02,409 --> 00:08:00,140

gonna take you twice as long so how can

196

00:08:03,730 --> 00:08:02,419

we put reasonable bounds on the range of

197

00:08:06,520 --> 00:08:03,740

just rates who want our algorithms to

198

00:08:10,240 --> 00:08:06,530

search this question has been tackled

199

00:08:12,640 --> 00:08:10,250

before in 1971 and this was actually

200

00:08:14,620 --> 00:08:12,650

back when NASA was doing sunny so this

201  
00:08:18,219 --> 00:08:14,630  
was from the NASA project Cyclops report

202  
00:08:20,980 --> 00:08:18,229  
and there's this paragraph that I've

203  
00:08:24,010 --> 00:08:20,990  
highlighted some quotes out of that says

204  
00:08:26,950 --> 00:08:24,020  
okay well it's 1971 we don't know about

205  
00:08:28,140 --> 00:08:26,960  
any exoplanets so what do we know in our

206  
00:08:31,450 --> 00:08:28,150  
own solar system

207  
00:08:34,329 --> 00:08:31,460  
well Earth's rotation causes a dearth

208  
00:08:36,579 --> 00:08:34,339  
rate Jupiter has an eight-hour day which

209  
00:08:39,339 --> 00:08:36,589  
is the fastest rotation period in the

210  
00:08:40,269 --> 00:08:39,349  
solar system if an earth-like planet had

211  
00:08:42,459 --> 00:08:40,279  
an eight-hour day

212  
00:08:45,010 --> 00:08:42,469  
what drift rate would we get and so

213  
00:08:47,130 --> 00:08:45,020

that's the math they did in 1971 and

214

00:08:50,850 --> 00:08:47,140

they said oh we get a drift rate

215

00:08:52,380 --> 00:08:50,860

10 to the negative 9 Nana hurts so it

216

00:08:54,900 --> 00:08:52,390

doesn't matter too much for this talk

217

00:08:57,090 --> 00:08:54,910

what those units are but it's drifting 1

218

00:08:59,400 --> 00:08:57,100

Hertz in frequency every second if

219

00:09:03,660 --> 00:08:59,410

you're observing it 1 gigahertz is what

220

00:09:05,280 --> 00:09:03,670

that means so they did that and then

221

00:09:07,290 --> 00:09:05,290

everybody in the community started using

222

00:09:09,000 --> 00:09:07,300

this as their standard they search for

223

00:09:14,040 --> 00:09:09,010

slopes up to 1 Nana Hertz and they're

224

00:09:15,750 --> 00:09:14,050

done cool now we know of exoplanets we

225

00:09:17,639 --> 00:09:15,760

know of a lot of we have a much larger

226

00:09:19,769 --> 00:09:17,649

sample size we know of a lot more that

227

00:09:22,230 --> 00:09:19,779

we could do to physically motivate that

228

00:09:24,300 --> 00:09:22,240

number but no one had done it so my

229

00:09:25,920 --> 00:09:24,310

question was could we take what we know

230

00:09:28,139 --> 00:09:25,930

about exoplanets I'm physically motivate

231

00:09:33,630 --> 00:09:28,149

that to see if we're choosing reasonable

232

00:09:35,400 --> 00:09:33,640

grades so you can break this problem

233

00:09:38,610 --> 00:09:35,410

down into pieces because they add

234

00:09:40,259 --> 00:09:38,620

linearly which is really nice so some of

235

00:09:41,639 --> 00:09:40,269

this we already know and this is the

236

00:09:44,009 --> 00:09:41,649

part that Oliver and Billingham kind of

237

00:09:45,750 --> 00:09:44,019

did where you say ok we know what the

238

00:09:47,579 --> 00:09:45,760

Earth's rotation is we can characterize

239

00:09:49,710 --> 00:09:47,589

that and we know what our orbit around

240

00:09:51,990 --> 00:09:49,720

the Sun is and so any relative motion

241

00:09:54,329 --> 00:09:52,000

from that we can correct out well we

242

00:09:56,220 --> 00:09:54,339

don't know is if we have a transmitter

243

00:09:58,740 --> 00:09:56,230

say sitting on a planet or in orbit

244

00:10:00,329 --> 00:09:58,750

around the star what's its rotation

245

00:10:02,519 --> 00:10:00,339

gonna be on that planet could even be on

246

00:10:04,410 --> 00:10:02,529

a moon with a rotation around a planet

247

00:10:06,030 --> 00:10:04,420

that's orbiting a star like you can make

248

00:10:10,290 --> 00:10:06,040

these systems arbitrarily complicated

249

00:10:12,269 --> 00:10:10,300

but there's some amount of terms there

250

00:10:14,460 --> 00:10:12,279

that you need to add into this side and

251  
00:10:16,100 --> 00:10:14,470  
that gives you your total relative

252  
00:10:19,740 --> 00:10:16,110  
acceleration so your total drift right

253  
00:10:22,319 --> 00:10:19,750  
so you can make this into an equation if

254  
00:10:24,660 --> 00:10:22,329  
you want and I've kind of color-coded

255  
00:10:26,639 --> 00:10:24,670  
the important terms here which is the

256  
00:10:29,250 --> 00:10:26,649  
yellow part is Earth's rotation and

257  
00:10:31,319 --> 00:10:29,260  
orbital motion cool we know that the

258  
00:10:33,420 --> 00:10:31,329  
pink part on the end here is all the

259  
00:10:36,230 --> 00:10:33,430  
radial accelerations which I included

260  
00:10:38,280 --> 00:10:36,240  
for completeness but that's say if

261  
00:10:39,870 --> 00:10:38,290  
someone out there made a even

262  
00:10:41,340 --> 00:10:39,880  
breakthrough starshot but the alien

263  
00:10:43,710 --> 00:10:41,350

version have had something that was

264

00:10:45,900 --> 00:10:43,720

accelerating and transmitting it might

265

00:10:47,280 --> 00:10:45,910

have another term but we don't know

266

00:10:49,710 --> 00:10:47,290

anything about that so let's set that to

267

00:10:52,740 --> 00:10:49,720

zero so these are the two I focused on

268

00:10:54,780 --> 00:10:52,750

the rotation of whatever body is hosting

269

00:10:56,519 --> 00:10:54,790

the transmitter and then the orbital

270

00:10:56,910 --> 00:10:56,529

motion of whatever body so seeing the

271

00:11:01,049 --> 00:10:56,920

transfer

272

00:11:04,319 --> 00:11:01,059

and so what I did was I applied this to

273

00:11:06,419 --> 00:11:04,329

a bunch of different systems so I looked

274

00:11:07,619 --> 00:11:06,429

in the solar system basically doing what

275

00:11:09,929 --> 00:11:07,629

Oliver and Billingham did but with

276

00:11:12,689 --> 00:11:09,939

updated numbers solar system planets

277

00:11:14,069 --> 00:11:12,699

moons minor bodies so if there was a

278

00:11:14,519 --> 00:11:14,079

transmitter on a comment in our solar

279

00:11:16,139 --> 00:11:14,529

system

280

00:11:19,769 --> 00:11:16,149

what drift rate would that produce would

281

00:11:22,259 --> 00:11:19,779

we see that then I looked at rotation

282

00:11:24,059 --> 00:11:22,269

rates for exoplanets which unfortunately

283

00:11:27,329 --> 00:11:24,069

we don't have that much literature on

284

00:11:29,939 --> 00:11:27,339

right now but I did my best we looked at

285

00:11:32,400 --> 00:11:29,949

orbits from planets moons and exoplanets

286

00:11:34,079 --> 00:11:32,410

that are in very tight orbits around

287

00:11:36,119 --> 00:11:34,089

their host bodies which would maximize

288

00:11:38,909 --> 00:11:36,129

your acceleration and therefore maximize

289

00:11:41,009 --> 00:11:38,919

your drift rate we looked at orbits from

290

00:11:44,579 --> 00:11:41,019

minor bodies and exoplanets that are

291

00:11:47,129 --> 00:11:44,589

eccentric so when I say eccentric I mean

292

00:11:48,689 --> 00:11:47,139

really elliptical orbits and that the

293

00:11:49,829 --> 00:11:48,699

key with these is most of the time they

294

00:11:51,780 --> 00:11:49,839

won't give you very high dressed rates

295

00:11:53,699 --> 00:11:51,790

cuz they're going slow when they packed

296

00:11:56,340 --> 00:11:53,709

by the central body they're going really

297

00:11:58,889 --> 00:11:56,350

fast so I said what if you happen to

298

00:11:59,669 --> 00:11:58,899

catch it at this point from just the

299

00:12:02,720 --> 00:11:59,679

wrong angle

300

00:12:05,100 --> 00:12:02,730

what drift rate would you get and then

301  
00:12:08,129 --> 00:12:05,110  
so that included a little more because

302  
00:12:10,470 --> 00:12:08,139  
we wanted to do that for fun and finally

303  
00:12:11,579 --> 00:12:10,480  
we looked at orbits from okay what if

304  
00:12:13,049 --> 00:12:11,589  
the transmitter was around the black

305  
00:12:14,609 --> 00:12:13,059  
hole what if it was around a neutron

306  
00:12:16,799 --> 00:12:14,619  
star just trying to get kind of the most

307  
00:12:19,650 --> 00:12:16,809  
absurd scenarios to make sure all our

308  
00:12:24,079 --> 00:12:19,660  
bases were covered and at the same time

309  
00:12:27,059 --> 00:12:24,089  
we did some more theoretical work so

310  
00:12:29,309 --> 00:12:27,069  
what could our maximum upper limits be

311  
00:12:30,479 --> 00:12:29,319  
in different scenarios so one of them

312  
00:12:33,090 --> 00:12:30,489  
that we looked at was the break-up

313  
00:12:34,859 --> 00:12:33,100

rotation rate for a spherical body so if

314

00:12:37,350 --> 00:12:34,869

you have a spherical body that's

315

00:12:39,960 --> 00:12:37,360

gravitationally bound and it's spinning

316

00:12:42,359 --> 00:12:39,970

really really fast eventually if you

317

00:12:44,429 --> 00:12:42,369

keep upping the velocity it'll throw

318

00:12:46,019 --> 00:12:44,439

itself apart where the centrifugal force

319

00:12:49,109 --> 00:12:46,029

on the equator is equal to the

320

00:12:50,609 --> 00:12:49,119

gravitational force so you can't have

321

00:12:52,409 --> 00:12:50,619

any rotation faster than that

322

00:12:54,650 --> 00:12:52,419

so we said that is our upper limit for

323

00:12:57,779 --> 00:12:54,660

rotation and tried some of those systems

324

00:13:01,199 --> 00:12:57,789

we tried theoretical systems that were

325

00:13:02,549 --> 00:13:01,209

doing surface grazing orbits so if your

326

00:13:04,349 --> 00:13:02,559

planet was literally touching the

327

00:13:07,300 --> 00:13:04,359

surface of the star you can't get much

328

00:13:10,480 --> 00:13:07,310

much faster than that

329

00:13:12,460 --> 00:13:10,490

and then we also looked at if you have

330

00:13:13,720 --> 00:13:12,470

one of those waterfall plots what's the

331

00:13:15,489 --> 00:13:13,730

maximum drift rate you could even

332

00:13:17,379 --> 00:13:15,499

observe so that would be the ultimate

333

00:13:20,800 --> 00:13:17,389

upper limit your instrumentation can't

334

00:13:22,749 --> 00:13:20,810

catch anything faster and we looked at

335

00:13:25,059 --> 00:13:22,759

people who have simulated planet

336

00:13:26,949 --> 00:13:25,069

formation and tracked rotation which is

337

00:13:29,920 --> 00:13:26,959

not very common but some people have

338

00:13:33,579 --> 00:13:29,930

done it and added those into our work as

339

00:13:36,670 --> 00:13:33,589

well so this is like the beautiful

340

00:13:39,999 --> 00:13:36,680

output of this project which is a table

341

00:13:41,439 --> 00:13:40,009

sorted by drift rate for all of these

342

00:13:43,900 --> 00:13:41,449

different systems so that I talked about

343

00:13:45,220 --> 00:13:43,910

in the past couple slides and there are

344

00:13:48,340 --> 00:13:45,230

a few things I want you to notice here

345

00:13:51,040 --> 00:13:48,350

the first one is this yellow bar at the

346

00:13:53,319 --> 00:13:51,050

top and that is the project cyclops

347

00:13:56,259 --> 00:13:53,329

recommendation that was the one Hertz

348

00:14:00,129 --> 00:13:56,269

per second at 1 gigahertz recommendation

349

00:14:01,480 --> 00:14:00,139

from NASA in 1971 and this table sorted

350

00:14:03,670 --> 00:14:01,490

by drift rate so you'll notice that

351  
00:14:08,079 --> 00:14:03,680  
anything above that line it would have

352  
00:14:09,309 --> 00:14:08,089  
caught if you used that cutoff and you

353  
00:14:11,019 --> 00:14:09,319  
took your data and ran it through one of

354  
00:14:12,639 --> 00:14:11,029  
those algorithms I mentioned you would

355  
00:14:16,119 --> 00:14:12,649  
get the signal at full signal-to-noise

356  
00:14:18,400 --> 00:14:16,129  
awesome anything below that line would

357  
00:14:20,619 --> 00:14:18,410  
not be caught including you'll notice a

358  
00:14:25,689 --> 00:14:20,629  
transmitter on i/o in our own solar

359  
00:14:27,850 --> 00:14:25,699  
system so that's no good and I wanted to

360  
00:14:30,879 --> 00:14:27,860  
show here breakthrough listen which is

361  
00:14:33,340 --> 00:14:30,889  
the biggest SETI search ever done is

362  
00:14:35,650 --> 00:14:33,350  
using something they were like a couple

363  
00:14:38,699 --> 00:14:35,660

times the project Cyclops recommendation

364

00:14:41,590 --> 00:14:38,709

why not so they would catch everything

365

00:14:43,660 --> 00:14:41,600

here in the solar system but then they

366

00:14:45,100 --> 00:14:43,670

would miss some if there were

367

00:14:48,129 --> 00:14:45,110

transmitters on some of the exoplanets

368

00:14:52,179 --> 00:14:48,139

we knew ah they could be missed by

369

00:14:54,850 --> 00:14:52,189

breakthrough listens cutoff so with all

370

00:14:57,160 --> 00:14:54,860

that in mind we decided to recommend in

371

00:15:00,490 --> 00:14:57,170

this work the blue line here which is

372

00:15:03,910 --> 00:15:00,500

209 Hertz so 200 times what people were

373

00:15:06,790 --> 00:15:03,920

searching before to make sure that every

374

00:15:08,949 --> 00:15:06,800

observed system exoplanet system

375

00:15:11,679 --> 00:15:08,959

anything in the solar system would be

376

00:15:13,379 --> 00:15:11,689

caught by that recommendation and below

377

00:15:16,299 --> 00:15:13,389

that line I mean you can get up to

378

00:15:18,090 --> 00:15:16,309

ridiculous kind of arbitrarily high

379

00:15:20,340 --> 00:15:18,100

values here

380

00:15:21,689 --> 00:15:20,350

and basically what this tells you is if

381

00:15:23,400 --> 00:15:21,699

you want to look for transmitters around

382

00:15:25,079 --> 00:15:23,410

black holes you need a totally different

383

00:15:29,850 --> 00:15:25,089

survey design you can't keep using these

384

00:15:31,350 --> 00:15:29,860

same algorithms so I just kind of wanted

385

00:15:36,569 --> 00:15:31,360

to finish up with another view of that

386

00:15:37,860 --> 00:15:36,579

data so this is your frequency again so

387

00:15:39,900 --> 00:15:37,870

this is how much your frequency has

388

00:15:42,319 --> 00:15:39,910

changed over a 5-minute observation

389

00:15:46,079 --> 00:15:42,329

which is kind of standard for SETI and

390

00:15:49,019 --> 00:15:46,089

the pink line is project Cyclops so it

391

00:15:51,420 --> 00:15:49,029

catch anything kind of within this area

392

00:15:53,490 --> 00:15:51,430

but any higher slopes would be state

393

00:15:56,370 --> 00:15:53,500

so here's breakthrough listen with its

394

00:15:57,749 --> 00:15:56,380

grey line which does a lot better but

395

00:15:59,850 --> 00:15:57,759

would still miss if there was a

396

00:16:01,980 --> 00:15:59,860

transmitter on beta pick V which is a

397

00:16:03,920 --> 00:16:01,990

large gas giant exoplanet which is one

398

00:16:07,379 --> 00:16:03,930

of the few we have rotation rates for uh

399

00:16:08,850 --> 00:16:07,389

and I'm also showing this figure I'm

400

00:16:12,509 --> 00:16:08,860

sure you will notice this wonderful

401  
00:16:14,160 --> 00:16:12,519  
sinusoidal curve here and that's just a

402  
00:16:16,710 --> 00:16:14,170  
warning kind of warning to the audience

403  
00:16:18,360 --> 00:16:16,720  
that all of this only works if you can

404  
00:16:20,819 --> 00:16:18,370  
approximately direct rate is linear and

405  
00:16:23,370 --> 00:16:20,829  
if your observation time is really short

406  
00:16:25,740 --> 00:16:23,380  
compared to the orbital period or the

407  
00:16:27,090 --> 00:16:25,750  
rotational period you can do that but if

408  
00:16:29,430 --> 00:16:27,100  
you have something that's rotating

409  
00:16:31,199 --> 00:16:29,440  
really really fast for example like this

410  
00:16:34,079 --> 00:16:31,209  
particular asteroid in our solar system

411  
00:16:35,970 --> 00:16:34,089  
it had a transmitter on it your linear

412  
00:16:38,009 --> 00:16:35,980  
fits don't work anymore and so you have

413  
00:16:39,480 --> 00:16:38,019

to keep that in mind that that's kind of

414

00:16:43,379 --> 00:16:39,490

a flaw in this method when you're using

415

00:16:45,900 --> 00:16:43,389

it so with that I just wanted to go

416

00:16:47,280 --> 00:16:45,910

through some takeaways the drift rates

417

00:16:49,290 --> 00:16:47,290

that could be produced by known

418

00:16:50,819 --> 00:16:49,300

Astrophysical systems greatly exceed the

419

00:16:52,439 --> 00:16:50,829

maximum drift rate that's been chosen by

420

00:16:55,590 --> 00:16:52,449

many SETI searches in the past which is

421

00:16:57,449 --> 00:16:55,600

not good we recommend using a maximum

422

00:16:59,009 --> 00:16:57,459

drift rate of 200 nano Hertz which is

423

00:17:00,689 --> 00:16:59,019

large enough to catch all of those known

424

00:17:04,169 --> 00:17:00,699

solar system objects and all known

425

00:17:06,299 --> 00:17:04,179

exoplanets and drift right scale

426

00:17:08,730 --> 00:17:06,309

linearly so using this more physically

427

00:17:10,860 --> 00:17:08,740

motivated maximum it's 200 times the

428

00:17:14,429 --> 00:17:10,870

computation time which is a lot but also

429

00:17:16,980 --> 00:17:14,439

it's easily parallelizable and so if you

430

00:17:19,530 --> 00:17:16,990

have the resources to go up to 200 it's

431

00:17:21,240 --> 00:17:19,540

a pretty reasonable proposition to it at

432

00:17:24,299 --> 00:17:21,250

least try going higher than this one

433

00:17:27,449 --> 00:17:24,309

Nana Hertz guideline that was proposed

434

00:17:29,260 --> 00:17:27,459

in the past so with that I will take any

435

00:17:36,970 --> 00:17:29,270

questions I'll leave these up and

436

00:17:46,060 --> 00:17:36,980

you for attention thank you very much

437

00:17:53,290 --> 00:17:51,460

hello little closer okay hi um so I have

438

00:17:55,060 --> 00:17:53,300

kind of a philosophical question for you

439

00:18:01,480 --> 00:17:55,070

I'm interested to hear your thoughts on

440

00:18:04,630 --> 00:18:01,490

like Dyson spheres and transitioning

441

00:18:06,040 --> 00:18:04,640

study into photometry and do you think

442

00:18:10,690 --> 00:18:06,050

that's a good idea

443

00:18:12,900 --> 00:18:10,700

or yeah just one any thoughts my thought

444

00:18:15,250 --> 00:18:12,910

is that it's an excellent idea and that

445

00:18:17,050 --> 00:18:15,260

broadening what techno signature means

446

00:18:20,620 --> 00:18:17,060

and I'm having that new label helps a

447

00:18:21,520 --> 00:18:20,630

lot to is very important and thinking

448

00:18:23,380 --> 00:18:21,530

about all of the different ways that

449

00:18:25,390 --> 00:18:23,390

technology impacts its environment so

450

00:18:27,100 --> 00:18:25,400

kind of like I was saying thinking about

451  
00:18:28,840 --> 00:18:27,110  
it in a spectral way when you're looking

452  
00:18:30,040 --> 00:18:28,850  
at exoplanet atmospheres what signatures

453  
00:18:34,780 --> 00:18:30,050  
could technology leave

454  
00:18:36,250 --> 00:18:34,790  
their ideas like looking for belts of

455  
00:18:38,410 --> 00:18:36,260  
satellites around planets the way we

456  
00:18:40,890 --> 00:18:38,420  
look for two moons automatically or

457  
00:18:44,230 --> 00:18:40,900  
Dyson spheres and I think they're all

458  
00:18:45,580 --> 00:18:44,240  
pieces in this larger puzzle and none of

459  
00:18:47,350 --> 00:18:45,590  
them have been explored very well in the

460  
00:18:49,750 --> 00:18:47,360  
past so there's a lot of work yet to do

461  
00:18:52,660 --> 00:18:49,760  
and we should be using all of the tools

462  
00:18:54,550 --> 00:18:52,670  
that we have so I do radio SETI because

463  
00:18:56,080 --> 00:18:54,560

that's where I started I'm a radio

464

00:18:58,840 --> 00:18:56,090

astronomer but I do want to branch out

465

00:18:59,830 --> 00:18:58,850

into more types of techno signatures

466

00:19:05,610 --> 00:18:59,840

because I think they're all very